



# TENDER REGISTER

Tender No.: **A/7731**

Brief description of goods or services required:	Investment property management		
Advertisement Details:	Date(s): 21 Aug 2024	Newspaper(s): West Australian	
Closing / Opening Date and Time:	2.00pm, 26 Sep 2024	Tender Contact: Kelly Taylor, 08 9237 9243	
Officers Present at Opening:	NAME:	SIGNATURE:	
		<i>Mary Hopper</i> <b>Shasha Li</b>	
		<b>Hassan Shiblee</b>	

Tenderers Company Name and Contact Name	Time Opened
<i>Commercial Property (WA) Pty Ltd</i>	<i>2:00pm</i>
<i>① Agencia Property</i>	<i>2:05pm</i>
<i>② Burgess Rawson</i>	<i>2:07pm</i>
<i>③ Knight Frank</i>	<i>2:10pm</i>
<i>④ MMJ Real Estate WA Pty Ltd</i>	<i>2:12pm</i>
<i>⑤ Sterling Property Co</i>	<i>2:15pm</i>
<i>⑥ Cygnet West</i>	<i>2:18pm</i>


<b>Rejected Tenders:</b>	<b>Date &amp; Time Received:</b>
Nil	

<b>Tender Awarded by:</b>	<b>DATE OF COUNCIL MEETING</b>	<b>COUNCIL MINUTE NO.</b>
	N/A	
<b>Name of Successful Tenderer(s):</b>	Burgess Lawson	
<b>Amount of Successful Tender(s):</b>	\$ 258,000 (exc. GST)	

**Copy of Advertisement:**

*(Insert below the Original Advertisement and note the West Australian News Date)*

**Local Govt.  
Tenders**



**A/7731 Investment  
property management**

The City of Subiaco invites tenders from suitably qualified and experienced property and facilities managers to supply the goods or services (or both, where applicable) in accordance with the Specifications.

Tenders can be submitted online via the City's Tenderlink Portal or be placed in the Tender Box situated in the foyer of the Customer Service Centre, 388 Hay Street, Subiaco.

**Tenders must be received on or before 2.00PM (AWST) Thursday, 26 September 2024.**

Further information can be obtained by contacting Kelly Taylor on phone 08 9237 9243.

Tenders submitted by facsimile or e-mail will not be accepted. All or any Tender may not necessarily be accepted. Canvassing of Councillors or City officers will automatically disqualify any Tenderer.

**COLIN CAMERON  
CHIEF EXECUTIVE OFFICER**